



Learning Outcomes

CENTER FOR TEACHING & LEARNING (CTL)

NYU SHANGHAI

After this session you will be able to:

-Explain why certain verbiage is inappropriate for Learning Outcomes

-Use **Bloom's Taxonomy** to identify appropriate verbiage for creating Learning Outcomes.

-Create **appropriately scaffolded** Learning Outcomes for your classes



What are Learning Outcomes?

Learning Outcomes are what you want your students to be able to **know**, **value** and **do**, after taking your class

Know: Cognitive, information, mental skills, processes

Value: Affective, attitudes, ethics, professionalism

Do: Psychomotor, perform, draw, execute

Learning Outcomes Should Be:



Specific, Measurable, Attainable, Relevant and Time Based







Words to Avoid:

Know, Understand Learn,
Appreciate Believe,
Improve Approach,
Increase, Become, Grow

Why do we avoid such words? Because we can't measure whether our students understand something without having them perform a task to demonstrate their knowledge.

For example: if I want to **know** whether my students can distinguish the difference between contour and negative space, I would ask them to **categorize** the following drawings.

Contour	Negative Space
	
	

Taxonomies:

-**Taxonomies** describe how humans gain proficiency in knowledge, dispositions and actions

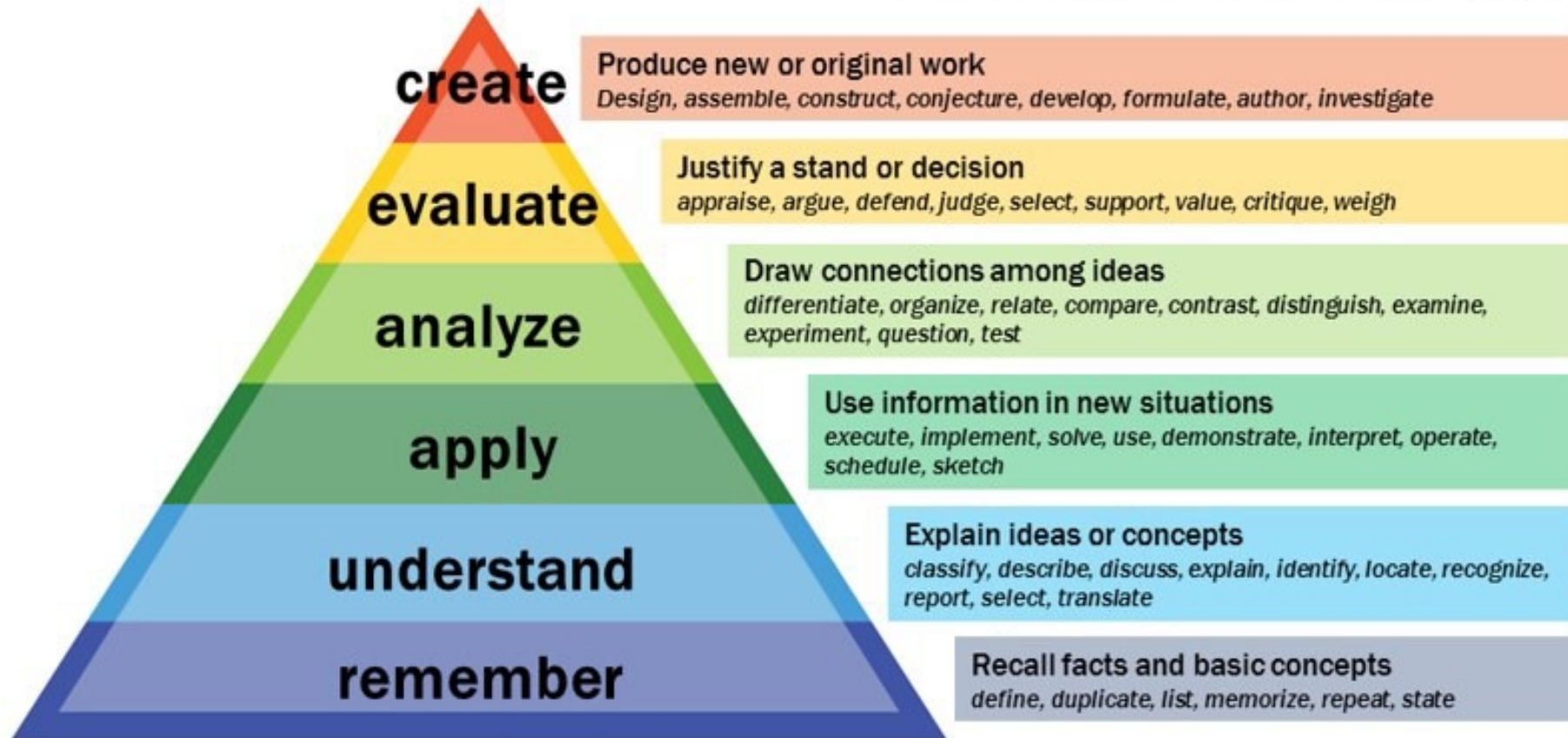
-They help us target proficiency levels and choose verbiage for our learning outcomes

-The three taxonomies are called **cognitive, affective** and **psychomotor**. We will concentrate on the cognitive.



Cognitive: Bloom's Taxonomy

Bloom's Taxonomy

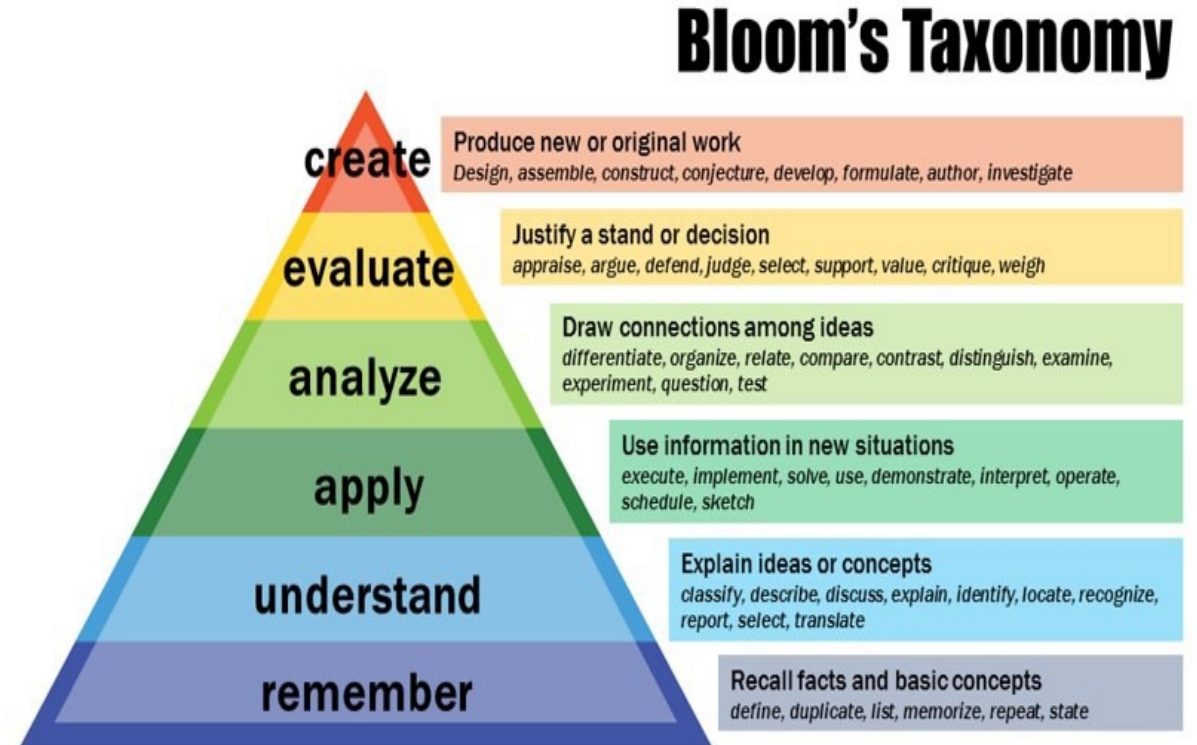


Courtesy of [Vanderbilt University Center for Teaching](#)

Cognitive: Bloom's Taxonomy

-**Bloom's Taxonomy** debuted in 1956 and was updated in 2001.

-Each taxonomy layer targets an increasingly complex skill level



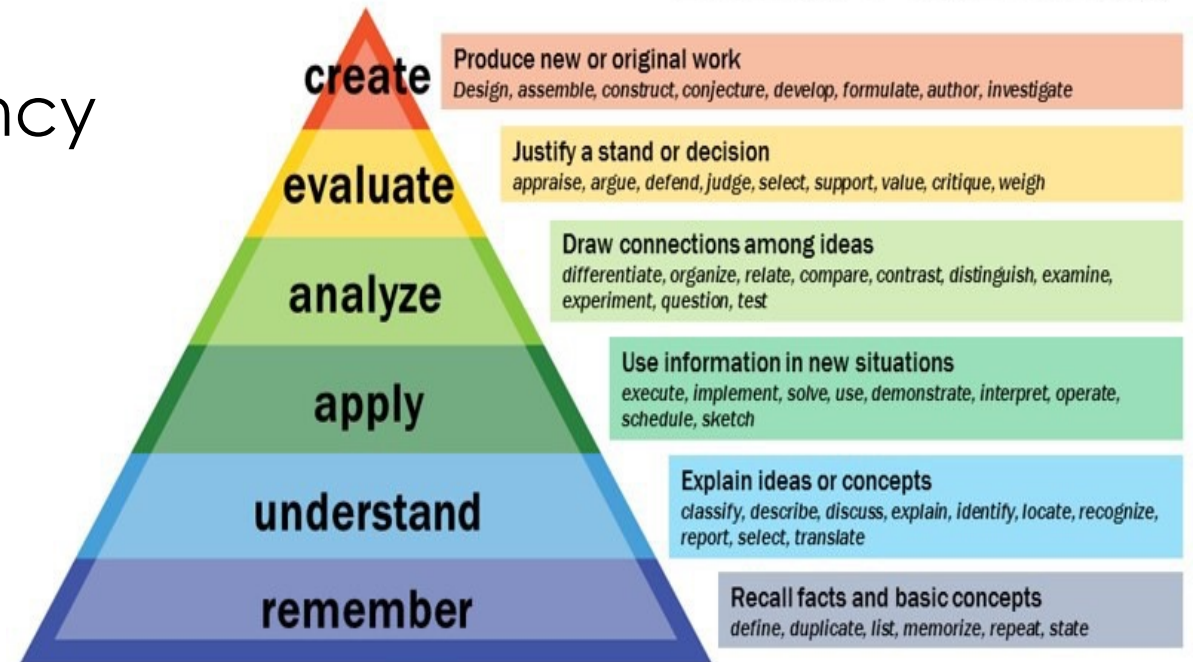
Courtesy of [Vanderbilt University Center for Teaching](#)

Cognitive: Bloom's Taxonomy

To create a learning outcome:

1. **Determine** the target proficiency level
2. **Choose** corresponding action verbs that relate to your assessments
3. **Build** the learning outcome around that word

Bloom's Taxonomy



Courtesy of [Vanderbilt University Center for Teaching](#)

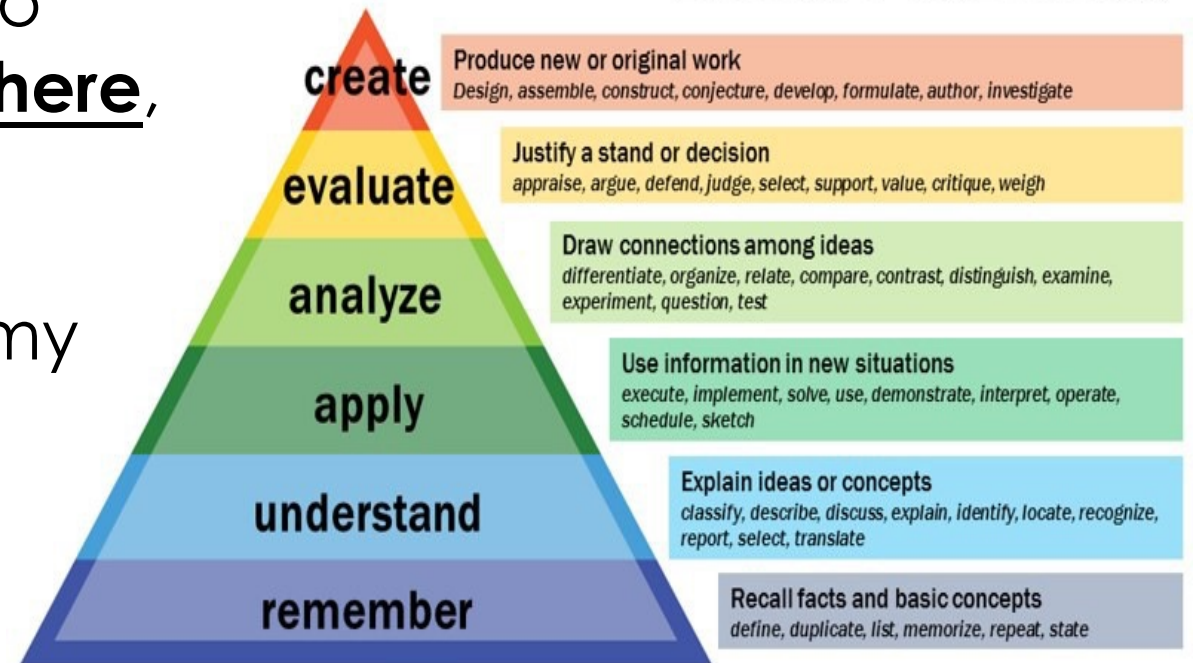
Taxonomies and Verb Lists:

-For action verbs corresponding to the levels in the 01' version, click [here](#), for the 56' version click [here](#).

-For an affective domain taxonomy click [here](#).

-For a psychomotor domain taxonomy click [here](#).

Bloom's Taxonomy



Courtesy of [Vanderbilt University Center for Teaching](#)

Examples of Cognitive Learning Outcomes:

1. Effectively **explain** the health effects of climate change to the public and policymakers and **influence** changes in climate-related health behavior.

Explain corresponds to Taxonomy level L2 – Understanding, and **Influences** targets L5 – Evaluating.

2. **Develops** a central argument based on a well-informed grasp of the relevant academic writing

Develop corresponds to Taxonomy level L3 – Applying

Reflective Prompts for Learning Outcomes:

1. Do your learning outcomes and the University's program outcomes align? If not, reevaluate.
2. Do your learning outcomes align with your classroom assessments, activities, concepts, etc.



References:

Patricia Armstrong, "Bloom's Taxonomy" *Vanderbilt University*. Vanderbilt University, June 10, 2010. <https://cft.vanderbilt.edu/guides-sub-pages/blooms-taxonomy/>. Accessed August 26th, 2020.

Rhonda Gregory, "SMART Objectives" *eLearn Volunteer State*. Volunteer State, November 16th, 2015. <https://blogs.volstate.edu/teaching-learning/2015/11/16/smart-objectives/>. Accessed September 12th, 2020.

"Krathwohl's Affective Domain" <https://global.indiana.edu/documents/Learning-Taxonomy-Affective.pdf>. Accessed August 25, 2020.

William G Huitt, "The Psychomotor Domain" *Educational Psychology Interactive*. Valdosta, GA: Valdosta State University. <http://www.edpsycinteractive.org/topics/behavior/psymtr.html>. Accessed, September 22nd, 2020.

All images free and copyright free from unsplash.com